

Business enterprise

Enterprise:

Identifying a gap in the market & filling it by creating a new business or product

Purposes of businesses:

Providing a good (physical thing e.g. a book) or a service (a non-tangible thing e.g. Spotify as a streaming service)

Meeting customer needs

Adding value to existing goods to differentiate them via: convenience, logos (brand image), quality or adding a USP

Dynamic markets:

Markets (thus products) change due to:

Technology: goods can be innovated

Customer needs: new trends

Obsolete: product is outdated e.g. DVDs due to the rise of Netflix

Entrepreneurship:

Entrepreneurs take risks by filling a gap in the market by establishing a new business

Roles: organising resources (procurement of raw materials, hiring new staff, merging ect), taking risks (having no income security but doing market research & creating a business plan = taking calculated risks), making decisions (delegation, aims)

Risks:

Start-ups finance themselves or take out loans/ seek investments so business failure = debt if insufficient repayments

Lack of job security = no £££ to pay mortgages

Failure entails losing capital & time

Rewards:

Success

Profit increases owner's income

Independence to take holidays & organise the business to satisfy personal objectives (e.g. sustainability = ethical business objective)

SWOT analysis:

Identifying: strengths, weaknesses, opportunities & threats of a business

Internal:

Strengths: skilled employees, good brand image, high capital

Weaknesses: bad management, poor finances

External:

Threats: competitors, recessions, takeovers, saturated markets, legislation, pressure groups

Opportunity: boom, merger, new markets

Competition:

Competitors sell products in the same market so compete for customers

To differentiate themselves, businesses employ USPs:

Price: low price targets low income segments, high prices are indicative of good quality

Customer service: knowledgeable staff & warranties build loyalty by inspiring customer confidence

Quality: can charge premium prices (compensating for higher production costs incurred) & promote/situate themselves close to high income markets

Product range: variety appeals to more customer needs = greater customer satisfaction & new products + innovation = monopolies

Location: high streets sell goods close to target markets (need transport links + good staffing) and e-tailers offer convenience with fast shipping

Market research:

Identifies target market's needs & competitors

It helps businesses:

Make informed decisions about the marketing mix

Reduce risk by analysing the market mix to avoid financial loss

Spotting market gaps to meet customer needs (developing new goods/altering the marketing mix)

Types of market research:

Primary research: directly obtaining data about customers

Methods: questionnaires, surveys, focus groups & observation

Pros: specific, relevant = can implement direct findings to meet customer needs

Cons: costly, time consuming, only small sample size = not representative

Secondary research: external reports

Methods: government reports, market reports

Pros: instant via the internet, lens on the whole market & reliable (reproducible), minimises investment risk as trustworthy

Cons: out dated, not relevant to specific needs

Social media: businesses can create polls/stories/dms/comments/likes to obtain data from customers (new trends)

Pros: utilise analytics, segment markets, instant & global reach

Using market research:

Quantitative data: numerical so quick to analyse but not thorough

Qualitative data: opinions so relevant but very time consuming & costly

Market segmentation:

Dividing the market by demographics to identify your target market (+employ a targeted marketing strategy)

Demographics: age, income, culture, location, lifestyle

Relies on stereotypes

Market mapping:

Identifies gaps in the market relative to competitors

Have 2 variables on each axis

Market research confirms a demand for market gaps so businesses exploit the gap to differentiate themselves

But no guarantee of success if no demand & only as reliable as the market research is

Market types:

Monopoly: a business with no competition

Oligopoly: a market with only a few competitors

Monopolistic: many competing firms whose products differ only slightly

Putting a business idea into practise

Aims & objectives:

Aims = goal

Objective = how to achieve the goal

Financial aims:

Survival: having enough £££ to pay fixed & variable costs to avoid failure

Increasing market share: capturing a high share of the market by stealing customers from competitors

Maximising sales: increases market share & means fixed costs can be covered

Maximising profit: High profit margins = money can be invested into innovating new goods

Financial security: reaching break-even by being financially self-sufficient (no need for external loans)

Non-financial aims:

Personal satisfaction: catering the business around your own interests e.g. the environment through sustainability

Independence & control: taking holidays (flexible working hours) & organising resources yourself

Social aims: having a net benefit on society e.g. creating jobs, having 0 net carbon emissions, no animal testing

Objectives: SMART (specific, measurable, achievable, relevant, time-bound) steps to achieving aims

E.g. to maximise profits, businesses can vow to increase income from sales by 30% over 2 years

Depend on the SCORE of the business:

Size: established firms will grow (via merger/takeover), start-ups will survive

Ownership: LTDs & PLCs have aims dictated by shareholders, sole traders have personal (e.g social) aims

Market: to be competitive in a saturated market, maximise sales

Sources of finance:

Why?

Need start-up capital to set-up the business

To cover fixed costs (with a poor initial cash flow)

Cover customer shortfalls (payment delays)

To expand e.g. buying new premises

Start-up finance:

Short-term:

Overdraft: borrowing more money from the bank than is paid into an account

Pros: short term debt

Cons: loans withdrawn & assets seized if no repayment (VERY high interest rates)

Trade credit: supplier gives 1-2 months to pay for raw materials after delivery

Pros: have time 2 repay debt

Cons: costly if not repaid & poor cash flow (poor supply chain in procurement)

Long-term:

Loans: borrow bank

Pros: easy, low interests rates maybe

Cons: pay back in monthly instalments increasing fixed costs, assets seized if late payments

Personal savings: owner puts money in (in case of cash flow problems)

Pros: quick 4 start up

Cons: failure = loss of personal £££

Share capital: investors buy shares

Pros: limited liability

Cons: partial ownership, limits diversification

Venture capitalist: high risk investment e.g. dragons den

Pros: quick & business advice offered from specialists

Cons: HIGH risk & investor owns a stake in the business (expecting a quick return)

Retained profit: money reinvested after owner takes a dividend

Pros: full control maintained

Cons: hard to save, might miss opportunity

Crowd funding: via social media asking the public for £££

Pros: simultaneously employing a targeted marketing strategy, stakeholders don't always have an expectation of a return on the investment

Cons: idea theft

Making the business effective

Ownership structures:

Sole trader: 1 owner e.g. a plumber

Pros: keep all profit, complete control, ease of set up

Cons: unlimited liability (lose assets if business fails as not legally separate from the business), hard to get start-up loans (no trust), you're unincorporated so get sued on behalf of the business, long hours & stressful organising all resources & making all decisions

Partnership: >1 owner (partners have an equal share of profits, compliant with their 'deed of partnership') e.g. accountancy & law firm

Pros: shared skill set + workload, more capital invested for growth

Cons: mutual legal responsibility, unlimited liability, disagreements, profits are shared

PLC: public buys shares on the stock exchange

Pros: business is incorporated (separate legal identity from owners) so limited liability (owners only lose investments if business fails), quick growth as lots of share capital investment potential

Cons: takeover risk (shareholder buys a 51% stake), aims effected by shareholders to quicken a return on their investments, records are made public (to competitors too)

LTD: invite-only to buy shares

Pros: limited liability as incorporated, easier to get a start-up loan

Cons: legal paperwork & have to publish accounts annually so costly

Franchising:

Franchisees buy the trademark of an already established firm from a franchisor & set up franchises, trading (selling goods) under them (franchisors take a cut of the profits)
E.g. fast food chains like Subway

Pros: loyal customer base as established brand so quick growth, less risk as easier to get start-up loans, franchisor provides: products, advertising, training so they deal with procurement

Cons: limits franchisees' freedom (franchisor dictates products & ads), high costs e.g. the lump sum & % of profits go to the franchisor from the franchisee

Marketing mix: the 4p's

Product: have to spot a gap in the market & satisfy customer needs

Price: reflective of value e.g. quality could be a USP for wine, a premium pricing strategy is reflective of high production cost

Promotion: targeted advertising for brand awareness

Place: method of distribution, has to be close to target market (retailer or e-tailer or m-commerce)

Factors effecting the 4ps:

Changes in technology: e-commerce & social media = promoting/selling digitally

Customer needs: e.g. innovation to update technology

Market climate: saturated market = need to utilise one of the 4ps as a USP to differentiate from competitors for a higher market share

Marketing mix for small businesses:

Price: no economies of scale so higher prices (to cover start-up machinery costs)

Products: small ranges so use job production to maintain quality

Promotion: targets locals via flyers, newspapers & social media (cheap) to establish the firm

Place: sell directly to customers (lack credibility to sell in big retailers) so have to situate near target market (need transport links)

Business location depends on:

Proximity to:

Suppliers: close to preserve freshness of perishable goods & to reduce transport costs

Staff: transport access for skilled staff or near area of high unemployment (can pay lower wages so lowers costs)

Competitors: near competitors = resources, skilled staff & transport links are already there and a potential to steal existing customers from competitors

Target market: near transport links, location reflective of price (charge premium prices in high income areas), near passing trade or competitors (for promotion & a hub for potential customers)

Internet: offers flexibility through e-commerce & m-commerce (cuts costs as no costly high street rent & can buy factory land cheaply near raw materials for smoother supply chain), remote working popularised (skilled staff globally can be hired)

Footfall: passing trade can be enticed by on site promotion e.g. billboards

Business plans:

Helps make informed decisions (aims & objectives), organise resources (sales forecasts give insight into stock needed to meet demand), minimises risk (risks are calculated) & inspires confidence in investors (can show banks cash flow forecasts for start-up loans)

Features:

Idea: product & USP

Aims & objectives: have to be SMART

Target market: application of market research

Marketing mix: outline the 4ps

Location: near target market & suppliers

Finance: cash flow forecasts & ratios displaying potential returns on investments

Understanding external influences on businesses

Stakeholders:

People with a vested interest in a business

Owners: focus on maximising profits to satisfy shareholders who want high dividends + high share prices

Staff: focus on their own job security & promotional prospects + want high pay with decent working conditions so benefit off of ethics & profit based company aims

Suppliers: benefit when firms are growing as receive bulk orders

Government: profit off of income tax, businesses create jobs which increase GDP/capita

Customers: demand high quality & low prices so benefit from customer satisfaction orientated aims

Local community: benefit from jobs & retail which enhance the local economy & enjoy infrastructure investment but condemn visual, noise + air pollution so benefit most from ethical & profitability aims

Pressure groups: create bad publicity in condemning a company's policies which reduce sales, they benefit from environmental & ethics based aims e.g. net 0 carbon emissions, no animal testing ect

Stakeholders have conflicting ideals so businesses make a compromise, they listen to groups who will promote growth, profitability & good press

E.g. businesses need shareholder investment for survival when starting up but they don't need to benefit the local community as they can sell goods elsewhere & will always have cheaper labour abroad

The impact of technology:

E-commerce: buying/selling goods online

Pros: reach global markets as no language or time zone barriers, convenient via next-day delivery, cheaper to own a website than to pay high street rent

Cons: inaccessible for older populations, scams, technical issues, hackers (need cyber security)

Digital communication:

Websites: provide customer service (automated, livechats, F&Qs) + can publish reports for stakeholders

Email: to advertise promotions, large scale employee announcements

Apps: customer service, displays products, express checkout

Live chats: instant messaging

Video calls: meetings with stakeholders abroad

Pros: efficient, cheap, instant, interactive

Cons: spam, only as efficient as the technology is, stressful being contacted during out of work hours

Utilising social media:

Customer service: DMs & comments

Market research: polls, stories, likes, shares

Advertising: posts, stories, reviews, demos

Pros: instant, wide reach, interactive

Cons: bad press (poor reviews), constant managing of accounts, hackers

Digital payment systems:

Express checkout: entering card details or using 3rd parties e.g. PayPal for security

Chip & PIN: 2 factor authentication as need to insert card & enter PIN number

Contactless: scan debit cards/ digital wallet apps (ApplePay) against card readers

Pros: customer convenience, safer, builds credit score

Cons: security issues, spending caps, bank confirmations

Technology's impact on business operations:

Firms need to innovate to stay competitive

Can cut costs with automated customer service & using social media as a hub for free advertising

Increases sales due to convenience of digital payment systems

E-commerce has given rise to globalisation = firms have a wider customer reach (but have to adapt to lifestyles, income & culture of new markets)

But technology has high maintenance costs, firms need to train staff/ hire specialist staff (investing in cybersecurity)

Employment law:

18-24 = national minimum wage (NMW)

25+ = national living wage (NLW)

Prevents businesses cutting costs to exploit cheap labour, failure to comply = bad publicity & fines

Compliance increases costs, prices & sales can drop so firms have to make staff redundant to survive but it can increase staff motivation & productivity

Recruitment laws:

Are non-discriminatory against: gender, race, religion, sexual orientation under the 2010 Equality clause

Recruits have their documents checked to determine their legal right to work in the UK, illegal recruitment = fines

In the office, employers have to offer equal pay for the same roles or they are sued + made to pay compensation to the victim

Employers are held liable if employees are accused of discrimination so staff training & policies are enforced to create a non-discriminatory workplace

Health & safety legislation:

Risk assessments ensure accident books & first-aiders are on site & PPE is compulsory under the appropriate environments

Less injuries = less time off of work & no lawsuits claiming compensation = more productive workforce = higher output of goods = profit

Safety training & PPE is costly but not abiding by safety laws subjects businesses to fines & closures

Consumer law:

2015 consumer rights act ensures:

1. Product is fit for purpose: it's usable
2. Product matches its description: false trade descriptions & false endorsement claims by external bodies are illegal
3. Product is of a satisfactory quality: well-made

The economy: £££ in circulation

If employment rises, income rises so sales rise, thus production rises (in a cycle)

Effect on businesses:

Cost & inconvenience of refunding/replacing faulty goods

Law suits harm public perception = reduced sales

Have to abide by changing legislation e.g. by rewriting terms & conditions or retraining staff (so they sell products accurately & deal with violations of consumer law appropriately)

Unemployment & Government taxes:

Unemployment lowers GDP/capita (less output of goods) & more people rely on the Welfare state

Businesses can lower wages (lots of job demand) & claim gov grants/ be offered tax breaks

But

Businesses suffer when the economy is weak; no disposable income = no demand = output is reduced & staff are made redundant + hiring new staff means costly retraining programs

UK taxes: income tax (on wages), corporation tax (on profits of LTDs/PLCs, national insurance tax (for NHS & infrastructure), VAT (on goods when a business earns more than £80k)

Tax rates:

Income tax falls = consumers have more disposable income = businesses have more revenue

Increased corporation tax = less £££ to reinvest into firms = slows growth so some firms offset their carbon emissions to reduce environmental tax

But businesses use loopholes to avoid paying huge taxes e.g. relocating to countries with informal economies (less regulation)

Low corporation tax = firms from abroad set up in the UK = domestic markets are threatened as there's more competition & money leaves the UK economy

Inflation & consumer income:

Inflation: increase in the prices of goods relative to the depreciating value of currency

Plunges businesses & consumers into a state of instability; businesses won't take risks & invest and consumer cost of living rises

Rate of inflation is measured by monitoring the price of common UK household goods

Effects on businesses:

Consumer spending: inflation rises = consumer spending increases in the SHORT term before prices are hiked even more = extra revenue & higher profits but if wages don't increase in proportion to inflation, the demand for products falls

Cost of labour: high inflation = higher prices = staff demand higher wages so higher costs are incurred for the business

Global competition: high inflation rate = UK exports are expensive (as higher production costs) so they have less of a global competitive edge

Income changes:

Over time, income increases but not proportionally to the rate of inflation

Income rises slower than inflation:

Less disposable income, people buy necessities so the demand for luxury goods & leisure decreases (lowering prices will only increase costs too for businesses)

Discount stores e.g. Aldi see an increase in sales due to major demand for cheap goods in a recession

Income rises higher than inflation:

More disposable income so demand for luxury goods increases so profits increase but discount stores see a decline in sales as consumer focus is diverted from cheap goods to higher quality ones in a boom

Interest rates:

Interest = money due on top of borrowings/ earned by investments

Money is earned with savings

Money is lost with loans

Bank of England sets the base rate & it fluctuates in line with the economy

Low interest rates: cheaper to borrow money but return on savings decreases

Consumers borrow more money + economic activity increases (with a high demand for goods) = businesses maximise sales & profits

Businesses that borrow £££ to finance their spending (loans & overdrafts) have smaller monthly repayments (lower fixed costs) so invest money into their marketing mix

High interest rates: expensive to borrow money but a good return on savings

Consumers will be paying higher rates on money borrowed so have less disposable income + save more (to get a high return) = demand for goods reduces = less profit for businesses = no £££ to pay staff = redundancy

Exchange rates:

The price at which one currency is traded for another

They fluctuate e.g. the night of Brexit (UK left the EU in 2016) the value of £ dropped (\$1.48 vs \$1.36)

Imports are paid for by the currency the products were made in e.g. UK imports from the USA, paying in \$\$\$

Weak pound:

Good for exports: lower prices = more sales abroad & costly for foreign firms to sell goods to the UK, protecting the domestic market (removes competition)

Bad for imports: foreign raw materials are more expensive = higher costs for UK businesses (have to increase prices which reduces sales)

UK will have more exports & less imports

Strong pound:

Bad for exports: products are more expensive so people abroad won't buy them = less profit (so firms move their operating facilities abroad to trade with the currency they sell their products in)

Good for imports: foreign raw materials are cheaper, maximising profits for businesses (benefit from lower costs)